KIDS FIRST RUGBY



STAGE 2 (Under 10) LEARNING

Personal and Social	Physical and Movement
 Work effectievly with others as part of a team The child can: Work as part of a team to support play (attack and defend) Positively praise and encourage teammates Passes the ball to teammates when appropriate Support the ball carrier Collaborate with others Be patient with self and others when learning or performing a skill. 	 Adopt a strong body position The child can: Demonstrate a strong foot position Understand and apply the Tower of Power. Sustain The child can: Sustain running, jumping, throwing and catching Maintain a level of performance through being appropriately fit.
Game Understanding	Skill Focus
 Understand and follow the rules The child can: Understand and play to the rules Play fairly Adapt quickly to new rules Accept decisions respectfully Solves problems using the Principles of Play The child can: Explain the Principles of Play and demonstrate: Go forward and support Continuity and pressure Support Communication Contest possession in a variety of game and practice situations 	 Catching The child can: Progress catching to keep the ball away from the body Catch the ball while moving. Scrum The child can: Explain the correct body position for the scrum (Tower of Power) Demonstrate and maintain the correct body position for prop/hooker.
Rules	Competition Framework
 8 v 8 Introduction of: Competition for the ball - ball carrier + 1, tackler +1 	 Inter-club Triangular Festival: round robin, rock up and player. No leagues or knock-out.

- No line-out
- Uncontested scrum (nearest 3)
- Size 3 Ball •

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